QUICK START GUIDE

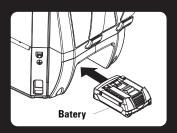
For detailed instructions and troubleshooting assistance please reference the original owner's manual.

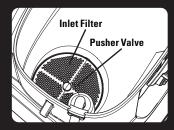
TECHNICAL SERVICE: 1-800-526-5362

SET UP

RUNNING THE SPRAYER WITHOUT PAINT OR WATER CAN CAUSE DAMAGE TO THE PUMP.

- Ensure battery is fully charged. Insert into unit
- · Lock trigger on gun and tighten hose to sprayer
- Fully depress pusher valve (twice)







- Fill with paint and install cover
- Set Prime Spray Knob to PRIME
- Turn power switch on (Red light means it's on)
- Material will flow through return hose when fully primed

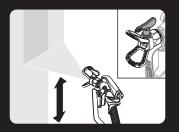
RE-PRIME AFTER EVERY REFILL.

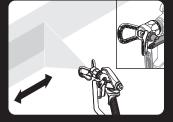


- Set Prime Spray Knob to SPRAY
- Motor will run until hose is filled

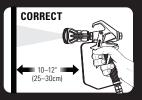
SPRAY

- Lock trigger on gun and attach tip guard and tip ensure completely tightened
- Set for vertical or horizontal spray





- Unlock trigger, hold gun 10-12" from surface
- Pull trigger, keep movement consistent and overlap each stroke by 50%





Test sprayer prior to painting

IF TIP CLOGS FOLLOW STEPS BELOW.



- \bullet Lock trigger and rotate spray tip 180°
- Point at waste container, unlock gun, squeeze trigger until clear
- Rotate tip back resume spraying

CLEAN / STORE

IT IS IMPORTANT TO THOROUGHLY CLEAN THE TANK, HOSE AND GUN PRIOR TO STORAGE AND IN BETWEEN USES.

- Turn off and set Prime Spray Knob to PRIME
- Empty remaining paint
- Take off tip and tip guard (clean separately)

DO NOT ALLOW THE SPRAYER TO RUN WITHOUT FLUID.

CLEAN TANK

 Fill tank with appropriate cleaning solution and clean thoroughly (repeat until clean)

FLUSH SYSTEM

- Fill tank with coating manufacturer's recommended cleaning solution
- Set Prime Spray Knob to PRIME
- Turn on



- Flush until return hose is clean
 Set Prime Spray Knob to SPRAY
 - Cycle solution through hose and gun (into waste container)
 - Repeat until clean



STORE

- Remove gun-hose assembly from sprayer
- Press trigger to drain hose for storage
- Add penetrating oil to paint inlet and gun
- Cycle pump for 5 seconds